Rodrigo Meoño

UX Designer &
Full-Stack Developer

CONTACT

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UX / DESIGN

▸ UX Research & Testing
▸ Design Systems
▸ Accessibility
▸ Design Thinking
▸ Figma · Adobe Suite
▸ Wireframing & Prototyping

FRONT-END

▸ HTML · CSS · JavaScript
▸ React · React Native
▸ TypeScript · Angular
▸ Tailwind CSS · Ionic

BACK-END & CLOUD

▸ Node.js · Express.js
▸ AWS · MySQL · Postgres
▸ Ruby on Rails

TOOLS

▸ VS Code · Git · GitHub
▸ ChatGPT · Claude
▸ Google Stitch

PROFESSIONAL SUMMARY

UX Designer and Full-Stack Developer with over 10 years of experience in the tech industry. Specialized in UX/UI design, design systems, and automating digital processes. Proven ability to create intuitive, responsive user experiences across web platforms. Strong communicator and self-starter passionate about innovation, continuous learning, and impactful design.

PROFESSIONAL EXPERIENCE

Country Manager · *Interaction Design Foundation (IxDF)*
May 2025 – Present

▸ Lead and coordinate UX community meetups across Guatemala
▸ Mentor local leaders to promote UX knowledge and professional networking

UX Developer · *Yellow Cab of San Francisco*
Mar 2025 – Mar 2026 · 12-month project

▸ Design, prototype, and develop the new YoTaxi app
▸ Improve user experience using the Design Thinking methodology
▸ Collaborate with stakeholders to align solutions with user and business needs
▸ Conduct remote usability studies and lead user research; develop personas
▸ Oversee accessibility best practices across all products
▸ Create low- and high-fidelity prototypes using Figma
▸ Develop front and back end using React Native, TypeScript, Express.js, and AWS

UX Developer · *Fundación Génesis Empresarial*
Jan 2025 – Oct 2025 · 10 months | Guatemala

▸ Design, prototype, and develop digital interfaces across the organization's platforms
▸ Apply Design Thinking methodology to improve UX across all products
▸ Collaborate with developers and stakeholders to align on user and business needs
▸ Conduct remote and moderated usability studies; lead user research and persona development
▸ Create and maintain design systems in Figma; export designs to code via advanced plugins
▸ Develop applications with Angular, Tailwind CSS, and Ionic

UX Designer & Developer · *Wind Hill Growers*
Aug 2020 – Jan 2025 · 4 years 5 months | USA (Remote)

▸ Led design and development of design systems and UI components
▸ Delivered interfaces for users in the U.S., Germany, and Colombia
▸ Prioritized accessibility and UX consistency across all platforms

Web Designer / I.T. Specialist · *Freelance*
Jun 2016 – Jun 2020 · 4 years

- Developed custom websites and provided I.T. support for hospitality businesses
- Integrated operational software to improve business efficiency and client engagement

Systems Implementer / Support / Sales · *Intuitiva*
Apr 2014 – Apr 2016 · 2 years | Guatemala

- Supported ERP SaaS solutions across accounting and inventory systems
- Managed client implementation, tech support, and contributed to pre-sales processes

Systems Implementer · *Bareco (Outsourced to Banco Industrial)*
Apr 2013 – Apr 2014 · 1 year

- Installed and configured hardware and document scanning systems for a major digitization project at one of Guatemala's largest banks

EDUCATION & CERTIFICATIONS

Google UX Design Professional Certificate
Coursera · 2022 – 2024

JavaScript & React Track
Codecademy · 2021 – Present

Full-Stack Ruby on Rails
Codecademy · 2016

Bachelor in Telecommunications
Universidad Galileo · 2012 – 2015 (3rd year)

CCNP – Cisco Certified Network Professional
Cisco · 2012 – 2014